

LDP & TE | TCP/UDP 646

<p>LDP</p> <ul style="list-style-type: none"> - Hellos UDP 224.0.0.2 / Session TCP (higher RID starts TCP) - smaller holdtime used (15s for Hello, 30 for Session (10 KA)) - does not generate labels for BGP prefixes (default only Lo) - LDP ID 6 bytes: 192.168.0.1:0 <ul style="list-style-type: none"> - 4B for LSR (RID) - 2B Label space (0=per-platform(default) else per iface) - RID should be in RIB (else adj. not formed) 	<p>LDP-IGP Synchronization: until LDP session up and labels exchanged, advertise maximum IGP metric.</p> <p>LDP Hello: Hello->, Hello<-</p> <p>LDP Session Active (highRID) sends LDP Initialization When same received=> Operational</p> <p>LDP Loop prevention based on IGP. NO Split Horizon LDP can be tunneled through RSVP</p>	
<p>All packets have bits U(known) & F(orward) (if U=1, Fward or not)</p>	<p>LDP Initialization:</p> <ul style="list-style-type: none"> - Version, Len, LDP ID - Message TLV Type 0200, Len, ID - Session TLV (14B) <ul style="list-style-type: none"> - Protocol Version (1) - Hold Time (30s) - Flags and reserved <ul style="list-style-type: none"> - A-bit (0=Downstr. Unsol.) - D-bit (loop prevention, 0) - Path Vector Limit (loop prev.) - Maximum PDU Len (negotiate) - Receiver LDP ID 	<p>LDP Address (& Address Withdraw)</p> <ul style="list-style-type: none"> - Version, Len, LDP ID - Message TLV Type 0300/0301, Len, ID - Address TLV <ul style="list-style-type: none"> - Address Family (IPv4 = 1) - Address Values
<p>LDP Keepalive (Basic Packet):</p> <ul style="list-style-type: none"> - Version, Len, LDP ID - Message Type 0201, Len, ID 	<p>- Fault Tolerant TLV</p> <ul style="list-style-type: none"> - Fault Tolerant Flags - Fault Tolerant Reconnect Time - Fault Tolerant Recovery Time 	<p>LDP Label Mapping (& Withdraw)</p> <ul style="list-style-type: none"> - Version, Len, LDP ID - Message TLV Type 0400/0402, Len, ID - FEC TLV <ul style="list-style-type: none"> - FEC Element Type <ul style="list-style-type: none"> - 1- Wildcard (for remove) - 2- Prefix (main type) - 3- Host Address - Address Family (IPV4 = 1) - Prefix Len - FEC Prefix (variable)
<p>LDP Hello</p> <ul style="list-style-type: none"> - Version, Len, LDP ID - Message TLV Type 0100, Len, ID - Hello TLV <ul style="list-style-type: none"> - Hold Time - Flags and reserved: <ul style="list-style-type: none"> - T-bit 1=> targeted Hello - R-bit (if targ. 1=> reply targ) - Optional TLV <ul style="list-style-type: none"> - IPv4 Transport Address (Lo) - Sequence Number 	<p>ΛΛΛΛΛΛΛΛ</p> <p>Graceful Restart TLV (similar RSVP)</p>	<p>- Label TLV</p>
<p>TE - OSPF uses LSA Type 10 (1TED / area)</p> <ul style="list-style-type: none"> - TE Type: Router Address RID or Link <ul style="list-style-type: none"> - Link Type (p2p(1) or bcast(2)) - Link ID (opposite end) - Local IP - Remote IP - TE Metric for CSPF - IF BW - Max Reservable BW - Unreserved (avail) BW - Color <p>ISIS: Extended IS Reachability TLV (22):</p> <ul style="list-style-type: none"> - Admin. Group (color) - IPv4 IF Addr - IPv4 neigh - BW (3 fields as above) - Metric <p>CSPF - highest prio (0) to lowest prio (7)</p> <ul style="list-style-type: none"> - prune link w/o avail BW - prune links w/o included color - prune links w/ excluded color - calculate based on ERO - for multipaths, least hops - (random, most-fill, least-fill) - ERO generated (always strict) -> RSVP <p>TED Info sent after 10% BW change</p>	<p>Paths: (1) Primary, (2) Secondary (down) or (3) Sec. Standby (UP/Ready!)</p> <p>Retry time: 30s Retry limit: 0 (default, infinite)</p> <p>Primary preempts when up again: Pr DN -> Sec. UP -> wait 2 x timer even if Pr UP to be sure -> Pr UP then wait 2 x timer to delete Sec.</p> <p>To disable preemption, don't use Primaries (only Sec.) or revert-timer=0 Setup priority <= Holdtime priority (or else flap)</p> <p>FRR Node Protection:</p> <p>Detours built by each router (according to request in PATH-SessionAttr bit1). All routers reply with RRO with FRR bits set. Routers can merge LSPs.</p> <ul style="list-style-type: none"> - Local Repair Node - router creating Detour / Avoid Node ID - RID of prot. router <p>By default Detours inherit Admin groups only! (not BW, etc)</p> <p>After primary down, search a new primary while using detours (Local Point of Repair swaps labels). Always try to revert to primary or secondary path.</p> <p>FRR Link Protection:</p> <p>new LSP Session type Bypass for each link. Label stack used.</p> <p>TE Adaptive (basically no double-counting used BW on changes):</p> <p>turns on SharedExplicit style for these 2 cases:</p> <ul style="list-style-type: none"> - Secondary Standby to be created withouth reserving double BW - "Make-before-break": setup secondary path before Tear of old path <p>TED contains:</p> <ul style="list-style-type: none"> - Router ID, BW, Metric, Affinity (color) 	